

JULIAN TRUITT

Storyboards • Character Design • Illustration • Animation

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MISSION

I am a highly motivated, technically minded artist driven by visual storytelling for animation. My goal is to join a collaborative environment where I can broaden my skills and help my team achieve benchmarks and produce work of excellent quality.

EXPERIENCE

- Artist 1** | Illuminated Entertainment 2022 - Present
- Ongoing commission work in character illustration for the forthcoming trading card game Blood Rune
- Illustrator** | Freelance 2018 - Present
- Completed commissions for individuals and independent projects
- Guest Lecturer** | Central Washington University 2020
- Lectured on animation storytelling for *Screenplay Writing for Children's Media*
 - Worked with students to develop an understanding of visual storytelling for animation pre-production
- Animator** | *American Tap* (2018) 2017 - 2018
- Created animated sequence for a documentary following the roots of American tap dancing, depicting the "ring shout" circle dance; an early African American influence
- Teaching Assistant** | UCLA Animation Workshop 2016 - 2017
- Assisted instructing the storyboard writing course for the UCLA graduate animation program
 - Responsible for booking models and running drawing sessions for Glenn Vilppu's life drawing class
- Sales Associate** | Hennes and Mauritz 2014 - 2015
- In charge of customer service and maintenance, cashiering, attending fitting rooms, garment care and processing inventory
- Interior Designer** | The Christmas Decorator 2013 - 2014
- Installed a broad range of interior and exterior decor for high-end clientele, retrofitting homes and businesses for the holidays with an emphasis on quality design, efficiency, and professionalism
- Concept Art Lead** | UW Animation Research Labs 2011 - 2012
- Intensive program focused on modeling, texturing, lighting, and animating short films
 - Served as a team leader in concept art and storyboards over a yearlong production process

EDUCATION

University of California, Los Angeles | Master of Fine Arts Degree in Film and Television Animation | Graduated 2017

University of Washington, Seattle | BA in Fine Arts, Minor in Film Studies | Graduated 2013

SKILLS

Strong Proficiency

Photoshop • Premiere • After Effects • Animate • Storyboard Pro • TVPaint • Microsoft Office Suite

Working Proficiency

Illustrator • Maya • Unity • WordPress

Competent in Mac, Windows, and Linux • Other software learned as needed